Effective October 1, 2000 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE 69 BASIC FEE 355.00 BASIC FEE 710.00 FOR : **NUMBER EXTRA** NUMBER FILED OR TOTAL CHARGEABLE CLAIMS 69 - minus 20= X\$ 9= X\$18= 882 OR 3 INDEPENDENT CLAIMS minus 3 -6 X40= X80= OR 240 MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL 1832 CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 2) (Column 3) (Column 1). CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE AFTER-PREVIOUSLY **EXTRA** FEE FEE AMENDMENT PAID FOR 6 Total Minus : ** . . X\$ 9= X\$18= OR Independent Minus *** X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL OR ADDIT. FEE ADDIT. FEE : i } (Column 2) (Column 1) (Column 3) ENTRE HIGHEST NUMBER & CLAMS (X. 35. 13 ADDI-ADDI-REMAINING . PRÉSENT TIONAL RATE RATE TIONAL AFTER AMENDMENT PREVIOUSLY : EXTRA PAID FOR FEE: ... FEE X\$18= X\$ 9= OR independent * • Minus X40= X80= €, OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= .+135= OR TOTAL OR NEW. ADDIT. FEE ADDIT. FEE (Column 2) (Column 1) (Column 3) CLAIMS ADDI-ADDIΰ REMAINING NUMBER PRESENT EM RATE **TIONAL** TIONAL · AFTER **PREVIOUSLY** RATE **EXTRA** AMENDMENT. PAID FOR FEE FEE Total Minus ** X\$ 9= X\$18= OR Independent .. • Minus *** X40= X80= OR FIRST-PRESENTATION OF MULTIPLE DEPENDENT CLAIM +27Ü= +135 =OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

PATENT APPLICATION FEE DETERMINATION RECORD

"If the "Highest Number Previously Paid For" IN THIS SPACE is tess than 20, enter "20."

If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3,"

The "Nighest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

TOTAL

ADDIT. FEE

TOTAL

'ADDIT, FEE

Application or Docket Number 942666